



Hansa VR Series 2020

A series of 10 events. 50% of the total number races in which you could participate.

Using Virtual Regatta in-shore

This is available for download onto PCs, iPad, and Android



<https://www.virtualregatta.com/en/>

Notice of Race

Practice race: Saturday, 30th May 3pm

Tuesdays starting 2nd June

Race 1: 2nd June 3pm

Race 2: 9th June 3pm

Race 3: 16th June 3pm

Race 4: 23rd June 3pm

Race 5: 30th June 3pm

Race 6: 7th July 3pm

Race 7: 14th July 3pm

Race 8: 21st July 3pm

Race 9: 28th July 3pm

Race 10: 4th August 3pm

The Organising Authority is:

Australian Hansa Class

The event will be sailed using one of the boats available in Virtual Regatta.

Boats we will be using: - Star (non-spinnaker) or J70 (spinnaker), but we reserve the right to introduce other boats.

1. Rules:

- 1.1. The regatta will be governed by the rules as defined in The Virtual Racing Rules of Sailing dated 22nd January 2019 1.2
- 1.2. Rule infringements will be decided by the VR system and its decisions are final and are not appealable.
- 1.3. The AS Racing Charter will apply – NO SWEARING!

2. Eligibility and Entry:

- 2.1. Entry is open to all current members of the Australian Hansa Class (AHCA) or their home country HCA.
- 2.2. To register for the series, email your details to: [Regatta Contact](#)– registration will be accepted at any point during the series:
 - Your name
 - Your Email address
 - Your Pseudo / nickname
 - Whether you have a Zoom account as I hope to do an accompanying Zoom call while racing (recommended).
- 2.3. The minimum entries for a fleet at each event shall be one boat.
- 2.4. There will be a maximum of 20 entries for each event. These will be accepted on a first come first serve basis.
- 2.5. A maximum of 20 boats can compete in any one race.
- 2.6. Entries will be accepted up to 6pm the night before each event (late entry may be allowed if there are spaces available) – an email will be sent to all registered sailors when entry is open for the next event.

3. Fees:

- 3.1. Free. There is no need to pay a fee to play Virtual Regatta. This is only necessary in order to gain credits and access additional features.

4. Prizes:

- 4.1. Prizes will be awarded to the 1st, 2nd and 3rd places over the series:
 - ~~1st place: Voucher~~
 - ~~2nd place: Voucher~~
 - ~~3rd place: Voucher~~
- 4.2. There must be a minimum of 8 qualifying sailors who have completed the series for these prizes to be awarded ie participated in 50% or more of the races over the 10 event series. There should be between 50-80 race opportunities for everybody.
- 4.3. There may be other spot prizes issued over the series!

5. Schedule:

- 5.1. There will be a practice race Saturday 30th May @ 3pm. Log in from 2:30pm.
- 5.2. The event schedule for each event (Starting Tuesday 2nd June) will be:

Day	Time	Event
	(All times stated are South Australian Time)	
Monday	6pm	Entry closes for next day's race.
Tuesday	2pm	Sailing Instructions will be sent by email to all entrants, including the race schedule and codes.
Tuesday	2:30pm	Link will be sent out for Zoom group.
Tuesday	2:55pm	For those in the first race enter the necessary code to access the race in Virtual Regatta
Tuesday	3pm	First race
Tuesday	Soon after previous race	Next races will follow on according to the race schedule.
Tuesday	4:30pm	Target time for completion

5.3. Planned number of races:

- If there are 20 or less participants at an event, there will be 8 races back to back for all entrants.

5.4. No racing will start before 3pm on the day of the event

5.5. The race schedule will be determined by the number of entries, and published at 2pm on the day of the event.

6. The Courses:

6.1. The courses will be shown once you login to a race. Courses and type of boat may vary.

7. Penalty System:

7.1. For all classes RRS 44.1 is changed so that no penalty turns are required. In the event of an infringement, your boat will turn transparent, flash, and slow down for 12 seconds.

7.2. There are no protests, the game's decision is final.

8. Scoring:

8.1. The winner will receive points equal to the number of boats who competed in the race. Each place behind that will receive 1 point less. DNF, DSQ will score 0 points. For example, in a race with 12 boats, the winner will get 12 points, 2nd place 11 points....., last place 1 point.

8.2. Points from all races will be added to a running total for each participant.

8.3. 50% of the total number of races in which you had an opportunity to participate over the series will count ie if there are 50 races this will be 25, if there are 80 races this will be 40, or it could be anywhere in between.

8.4. At the end of the series the final number of races completed will be known, and 50% of that number will be calculated. Each person's total score will be the sum of their best results for that number of races, all their lower scores will be discarded.

9. Communication:

9.1. Communication is available in the chat function within Virtual Regatta, but only text.

9.2. Alongside the races there will be a Zoom meeting set up for participants and observers. A link to the Zoom group will be sent out with the Sailing instructions.

10. Rights to use name and likeness:

10.1. In participating in the regatta a competitor automatically grants the Organising Authority and the sponsors of the regatta the right in perpetuity to make, use and show, from time to time and at their discretion, any motion pictures, still pictures and live, taped or film television and other reproductions of him/her during the period of the competition for the said regatta in which the competitor participates and in all material related to the said regatta without compensation.

11. Further Information:

11.1. Any amendments to this notice of race will be posted on the Hansa Virtual Regatta Website <http://dsi.org.au/hvr.html>

11.2. For further information and enquires please contact Bob Schahinger: Tel: 0429 043045. E-mail: bobschahinger@bigpond.com

11.3. Further information about Virtual Regatta - <https://www.virtualregatta.com/en/>